



Tire Dealership Employees—Struck-by or Against Injuries

Nearly 20% of serious injury claims filed between 2000 to 2004 by tire dealership employees were from being struck-by or against objects.



Serious struck-by injuries are costly and affect your industrial insurance premiums. They contribute to the reason for the average base rate of \$1.16 per hour per employee paid by tire dealership employers in 2006. If your company has a higher than average number of injuries (claims), your “experience rating” could increase by as much as 25% in one year to \$1.43 per hour per employee.

Stated in another way, if you had 5 full-time tire dealership employees and had an average number of injuries (claims), you would pay about \$11,600.00 in premiums in 2006. If your experience rating increased by 25% because you had higher than average injuries, you would pay about \$2,700.00 more or \$14,300.00 in premiums in 2006.

Causes of struck-by or against injuries

Tire dealership employees are hurt by:

- Striking against tires, vehicles, tools, and equipment.
- Falling objects such as boxes, hand and power tools, or tires.
- Flying objects such as parts, tools, and equipment.



Using a portable step-stairs is better

Ways to prevent struck-by or against injuries

To prevent struck-by injuries:

- Use good materials handling techniques by:
 - Stacking boxes, tires, and equipment appropriately.
 - Utilizing proper lifting and consider using equipment or assistance for larger objects.
 - Remember to have control of materials from the top to the bottom of the lift.
- Know your surroundings when walking;
 - Be aware of tools and materials on floors especially pneumatic tools and hoses.
 - Keep aisles, walkways, and work areas clear of obstructions
- Always have control of parts, tools, and equipment by using pneumatic tools appropriately.
- Never drop or throw tools and parts.
- Be aware of others working or walking in the area.
- Use appropriate PPE;
 - Footwear
 - Gloves
 - Eye protection
 - Hearing protection